



EVALUATION GUIDE

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May 2020 v1.0



evaluation [ih-val-yoo-ey-shuh n]

noun

1. an act or instance of evaluating or appraising.
2. (especially in medicine) a diagnosis or diagnostic study of a physical or mental condition.

Source: <https://www.dictionary.com/browse/evaluation?s=t>



Introduction

BYSA will be instituting a 2-pronged approach to player evaluations that will include both:

- An **End of Season** evaluation
- A **Tryout** evaluation

The End of Season evaluation, in combination with the Tryout evaluation, will both be considered in the overall ranking of players for team placement in the upcoming travel soccer season.

Each BYSA head coach, and each assistant coach, will be required to evaluate their players as part of the End of Season evaluation process.

- A season is defined as starting in the Fall and ending in the Spring
- End of Season evaluations will be collected part way through the Spring season
 - Submissions will be due 14 days prior to the communicated date of tryouts
- Only players in grades 2 – 7 will need to be evaluated (U8 – U14)
 - Those heading into 9th grade, do not need to be scored
- Evaluations will be entered directly into the TeamGenius portal by each coach

Why TeamGenius?

TeamGenius has been selected by the BYSA Board of Directors as the platform to address the problems of the past, such as:

- Time consuming evaluation processes (paper and spreadsheets)
- Little tracking of how a player has improved year-over-year
- No access to rankings and player comparisons
- Lack of feedback mechanism to players
- Minimal focus on development areas for players

TeamGenius is an app-based solution that will streamline the evaluation process, track player progression year-over-year, provide player development reports and more.

TeamGenius is now the standard for BYSA Player Evaluations and will be used for both End of Season Tryout Evaluations moving forward.

View of Dashboard used to enter End of Season evaluations

Sample development and feedback reports



SECTION 1: End of Season Process

1. Email

Each coach will receive an email with the following information

- TeamGenius evaluation URL (<https://eval.teamgenius.com/>)
- Access Key for their Player Pool (Boys Travel or Girl Travel)
- Deadline for submission

2. Login page

Upon clicking the TeamGenius URL, you will be brought to a login page asking for

- Full Name, Email Address and Access Key
- Access Keys are assigned per Player Pool and so will grant each coach access to see all players in their corresponding Player Pool.
 - This is intentional as we want both transparency and unbiased evaluations

The login page for TeamGenius Athlete Evaluation Software. It features a dark background with a logo on the left. The form includes fields for Name (Bob Wanness), Email (playerdevelopment@billericasoccer.com), and Access Key (JZ88Z). There is a 'Remember Me' checkbox and a 'Go To Assessment' button. At the bottom, there is a copyright notice for 2020 TeamGenius Systems, Inc.

3. Player page

Once logged into TeamGenius, you will be brought to the Players page for your corresponding Player Pool

- Using the **Filter by Eval Group**, select your team and click **Apply**

A screenshot of the TeamGenius Players page. The page title is 'Billerica Youth Soccer Association'. Below the title, there is a search bar and a dropdown menu labeled '(Filter by Eval Group)'. The dropdown menu is open, showing a list of teams: B34-1, B34-2, B34-3, B34-4, B34-5, and a list of players. The 'APPLY' button is highlighted. The main table shows a list of players with their names and Eval Groups.

- Next, click the top check-box to select all Players, then click the **Go To Scoring** dropdown and select **End of Season: Technical**

A screenshot of the TeamGenius Players page. The page title is 'Spring 2020_Test_Boys_01'. Below the title, there is a search bar and a dropdown menu labeled '(Filter by Eval Group)'. The dropdown menu is open, showing a list of teams: B34-1, B34-2, B34-3, B34-4, B34-5, and a list of players. The 'APPLY' button is highlighted. The main table shows a list of players with their names and Eval Groups. The 'Go To Scoring' dropdown menu is open, showing options: End of Season: Placement, End of Season: Physical, End of Season: Personality, End of Season: Tactical, and End of Season: Technical. The 'End of Season: Technical' option is selected.



4. Scoring page

This will take you to the Scoring page, where you have the option to score in two-ways:

- 1 **Player** at a time
 - The Player view provides an overview of the selected player and all the scoring for all skills relevant to the given category

Spring 2020_Test_Boys_01
Billerica Youth Soccer Association

Black, Andrew (B34-3) >

Scoring Form End of Season: Technical Scoring Controls Scoring Grid

PLAYERS CRITERIA

- 0% Black, Andrew B34-3
- 0% Black, Isaac B34-3
- 0% Fay, James B34-3
- 0% Guerrieo, Matthew B34-3
- 0% MacArthur, Cameron B34-3
- 0% OConnor, Sean B34-3
- 0% Palmerino, Joshua B34-3

Passing & Receiving 0.00 0 1 2 3

Dribbling & Ball Control 0.00 0 1 2 3

Core Moves 0.00 0 1 2 3

Shooting & Finishing

- All players per **Criteria**
 - The Criteria view provides an overview of all players and their scoring for the specific skill within a category

Spring 2020_Test_Boys_01
Billerica Youth Soccer Association

Passing & Receiving >

Scoring Form End of Season: Technical Scoring Controls Scoring Grid

PLAYERS **CRITERIA**

- 0% Passing & Receiving Ability to pass to a teammates fo...
- 0% Dribbling & Ball Control Ability to control the ball when dr...
- 0% Core Moves Ability to demonstrate core move...
- 0% Shooting & Finishing Ability to shoot with accuracy, fin...
- 0% Overall Comments

Black, Andrew 0.00 0 1 2 3

Black, Isaac 0.00 0 1 2 3

Fay, James 0.00 0 1 2 3



5. Scoring

Field Players

End of Season Evaluations, for those players who play in the field, are broken down across 5 scoring categories

- Each are accessible by the **Scoring Form** drop-down

- Once a category is selected, using the sliding-scale, score each player based on the following **Descriptions** and **Scoring Guidelines**:

Category	Description	Scoring Guidelines
Technical	Based on core moves, skills, finishing etc.	Score 1-5, with increments of .5 1 = Bottom 10% of peer group* 2 = Below Average 3 = Average 4 = Above Average 5 = Top 10% of peer group*
Tactical	Based on decision making, attacking presence and defensive presence	
Physical	Based on aggression, speed, agility etc.	
Personality	Based on coachability, work ethic etc.	
Placement**	Based on your observations of how the player performed against their peers in terms of demonstrating the required skills, understanding of concepts and/or desire to improve, what is your recommendation for team assignment next season?	Score 1-3, with increments of 1 1 = Move Down 2 = Stay on Same Team 3 = Move Up

*A peer group is not the current team of the player, but all players across their age group (i.e. U10, U12 or U14)

**Note that the category Placement, for players moving to up to the next age group, does not need to be filled out

Goalie Players

End of Season Evaluations, for those players who play in the goal, are broken down across 3 scoring categories

- Each are accessible by the **Scoring Form** drop-down

- Once a category is selected, using the sliding-scale, score each player based on the following **Descriptions** and **Scoring Guidelines**:

Category	Description	Scoring Guidelines
Technical	Based on saving ability, throwing and punting	Score 1-5, with increments of .5 1 = Bottom 10% of peer group* 2 = Below Average 3 = Average 4 = Above Average 5 = Top 10% of peer group*
Tactical	Based on decision making, positioning and angles	
Physical	Based on aggression, agility and reflexes	

*A peer group is not the current team of the player, but all players across their age group (i.e. U10, U12 or U14)



6. Submission

Once you enter a score, or provide comments regarding a player, and then click to a new section of the page, the data will be automatically saved to the TeamGenius portal. As a coach, you will be able to make changes to your entries, up until the submission deadline which is outlined in the End of Season evaluation email.

As a preview, your submission of both scores and comments will be captured into the TeamGenius portal as shown below. Following the entry of Tryout evaluations, all parties involved in player ranking and team assignments, will have a more complete picture, for how each player scored and where they rank within their age group.

The TeamGenius portal simplifies the decision-making process as it allows a clear view and analysis based the following types of player information:

- Overall ranking within their age group
- Individual scores by specific category and skill
- Evaluation history from previous assessment years
- Player-to-player comparisons
- Overall comments

TeamGenius tour: <https://www.myteamgenius.com/features/>

The screenshot displays the TeamGenius portal interface. At the top, there are tabs for 'ALL SCORES', 'AGGREGATE SCORES', and 'RANKINGS AND TEAM PLACEMENT'. Below these is a search bar and buttons for 'Export', 'Reports', and 'Evaluators'. The main table lists players with columns for 'Player Pool', '#', 'Name', 'End of Season' (with sub-columns for Placement, Physical, Personality, Tactical, and Technical), 'Tryout', 'Team Placement', 'Comments', 'Position', and 'Current Player Pool'. A modal window titled 'End of Season - End of Season: Technical scores for Emma Riley' is open, showing a comparison between Emma Riley and Kyra Durost. The modal includes a 'Compare To' dropdown set to 'Durost, Kyra' and a table of technical scores.

Criteria	Emma Riley	Kyra Durost
Passing & Receiving	2.50	2.00
Dribbling & Ball Control	3.00	3.50
Core Moves	3.00	3.50
Shooting & Finishing	3.50	3.50

The benefits of using a portal like TeamGenius will enable BYSA to:

- Streamline the evaluation processes
- Expand evaluations to include both End of Season and Tryout performance
- Track how a player has developed year-over-year
- Transparency of rankings and player comparisons
- Introduction of a feedback mechanism to players
- Improved focus on individual player development areas



SECTION 2: Tryout Evaluation Process

Section coming soon...