

JYL 2010 Mustang Baseball Rules

1. Game Duration

- 1.1. Three outs per inning, six innings per game.
- 1.2. No inning will start after 1:45 minutes. Umpire will announce start time at the beginning of game.
- 1.3. No inning will start after 7:45 PM regardless of start time.
- 1.4. 5-run limit per inning except for the last inning.
 - 1.4.1. If the last, unlimited run inning completes with time still available (per rule 1.2 and 1.3) then an additional unlimited run inning is allowed.
- 1.5. 10-run rule applies after 3 ½ or 4 innings.
- 1.6. A minimum of 8 players are required to start a game. Under these circumstances the 9th batting position will be skipped and not count as an out.

2. Playing Time

- 2.1. Play 10 in the field.
- 2.2. No player should sit on the bench more than 1 inning per game.
- 2.3. All players must play within the first 2 innings of the game.
- 2.4. All players must play an infield position by the completion of the 4th inning.
- 2.5. Free substitution of players is allowed.

3. Pitching

- 3.1. Standard PONY League rules will apply.
- 3.2. Pitchers will be limited to 3 innings per game day and may pitch on consecutive days.
[2 innings per game is the limit in the Fall season](#)
- 3.3. Delivering one pitch to a batter in an inning is considered a full inning pitched.
- 3.4. No balks or intentional walks.
- 3.5. Pitchers may not return to the mound once removed.
- 3.6. Pitcher must be replaced if coach goes to the mound a 2nd time in the same inning.

4. Batting

- 4.1. All players present for the game will bat.
- 4.2. Bunting is allowed.

5. Base Running

- 5.1. Players may steal 2nd or 3rd base but may not leave a base before a pitched ball crosses home plate.
- 5.2. If a base runner leaves the base before the ball crosses the home plate then:
 - 5.2.1. The first violation by a team will result in a warning.
 - 5.2.2. All subsequent violations by a team will result in the base runner being out.
- 5.3. Runner may steal home once catcher returns the ball into play (i.e. throws the ball back to the pitcher).
- 5.4. Runner must return to 3rd base if pitcher is in possession of ball (no cat and mouse games).
- 5.5. Mandatory slide rule at 2nd, 3rd and home if there is a play at that base.
- 5.6. Infield Fly Rule applies.
- 5.7. A maximum of 3 stolen bases at home are allowed per inning except for the last inning which is unlimited.
[2 stolen bases per inning is the limit in the Fall season.](#)

6. Catchers

- 6.1. Must wear a cup.
- 6.2. Mandatory runner for catcher with 2 outs. Player making the last out is the substitute.

7. Player Substitution

- 7.1. If less than 10 players are present, team may recruit from other Mustang or Pinto teams.
- 7.2. The substitute must bat last and play in the outfield.
- 7.3. A substitute may not play in front of your team players (including infield).

Tournament Rule Modifications

- 1. All games will last 6 innings unless called due to weather conditions or 10-run rule.
- 2. Pitchers can pitch back to back days but no more than 3 innings per day.
- 3. Teams can play with 8 players minimum. Under these circumstances the 9th batting position will be skipped and not count as an out.
- 4. The higher seeded team is the home team.