

T.A.P. Youth Basketball League

LEAGUE GAME RULES

T.A.P. Youth Basketball League Mission Statement:

The T.A.P. Youth Basketball League is a not-for-profit organization made up of volunteer coaches, volunteer assistant coaches and a volunteer Board of Directors. It exists to enable the youth of its member towns (Townsend, Ashby, Pepperell) to learn, grow, and develop skills via basketball competition by playing on recreational league teams. The administrators, coaches, parents, and spectators should never lose focus that the main objective is to promote sportsmanship, integrity and fairness that serves the best interests of the overall majority of the children who participate in the program.

GENERAL RULES

1. All coaches are responsible for their team members and spectators. Spectators include parents, relatives and guests.
2. All coaches are reminded the entire TAP program is designed to instruct our children in the fundamentals of basketball and good sportsmanship and to have fun playing the game of basketball.
3. Players may be dropped off if necessary at the school gyms to participate in their game however they must be picked up immediately after the conclusion of their game. An adult must accompany all players if they remain in the schools before or after their scheduled games.
4. No other basketballs will be allowed in the buildings except for the team balls. Players are not to bring their own basketballs to practice or games. Absolutely no dribbling or passing of team balls in the corridors of the building.
5. No running in the hallways/corridors of the building.
6. Eating in the gyms of the buildings is not allowed.
7. Not wet shoes on the gym floors; this is a safety issue. In the case of inclement weather or wet grounds coaches and players must carry their game shoes and change into them prior to taking the floor for games or practices. All spectators are asked to ensure they are aware of this issue when entering the school buildings.
8. All teams will participate in a playoff format at the end of the regular season.
9. All coaches, players and spectators are responsible to leave the gyms and buildings the exact way they were found, all trash in general areas and along sidelines must be picked up.
10. Coaches can only be the head coach of one team in the league each year. The Board of Directors must approve any exceptions. A coach may be the head coach on one team and help out as an assistant on another team.
11. As we are guests of the schools, we must ask that everyone adhere to these simple General Rules. Anyone not complying with these rules will be asked to leave the schools. Anyone who continuously does not follow these rules will be asked to take their child out of the basketball program. Please do not put us in this position, as we run this program for the benefit of the children and your cooperation is needed.
12. T.A.P Youth Basketball reserves the right to reject any applicant.

GAME RULES

1. The rules regulating play will be the Official Scholastic Basketball Rule with the following modifications:
2. All players must play in each half. No player may play a complete half. Each player on every team is required to play a minimum of 50% of the total minutes in each game.. This rule does not apply in overtime. Any attempt by a coach to circumvent the intent of the this rule or routinely ignoring the purpose and intent of this rule will be removed as a coach in the TAP Youth Basketball League.
3. The game will start with a jump ball at center court and all tie-ups will result in alternating possession. The first possession will go to the team that did not gain possession of the jump ball. A jump ball starts all overtime periods.
4. Every player's name must be entered into the scorebook prior to game time. If a player is found to be on the floor during a game without his name and number in the scorebook, the team will be assessed a technical foul.
5. Failure of a team to field at least (4) players at the scheduled start time of the game will result in a forfeit.
6. Only (2) coaches at a time per team can be standing during the course of a game. Standing coaches must maintain a distance of (4) – (6) feet from the end of the scorer's table during the progress of a game.
7. Game officials will allow only those players involved in the ongoing game to be on the floor once the game starts and until the game ends. Player substitutes are required to report to the scorer's table when they desire to enter the game. The substitute shall remain outside the floor boundary until signaled by an official to enter the game.
8. Coaches are not allowed to communicate (yell, complain, etc.) to officials on any matter while the game is in play. Coaches must control any discussion or comments to officials from their bench or parents at all times. Respect decisions made by officials. Violations will draw a warning from the officials. Subsequent violations will warrant technical fouls and/or expulsion from the gym.
9. Use of foul language is automatically a technical foul and repeated offenses will not be tolerated by the league and will result in expulsion from the league.
10. Fighting of any kind will not be tolerated. Fighting during a game will result in expulsion from the game. Any player fighting will be suspended for a period of time to be determined by the TAP Board of Directors. The second time a player is caught fighting , the player will be expelled from the league for the rest of the season including playoffs.
11. Any player receiving (2) technical fouls in one game will be ejected from that game and suspended from the team's next game. Players ejected from a game as a result of receiving (2) technical fouls must be reported to the division director.
12. Any coach or assistant coach receiving (1) technical foul during a game will be suspended from the rest of the game and required to leave the gym. Any coach receiving (2) or more technical fouls during the season will be required to review the situation with League Board members and may be expelled from coaching for the rest of the season including playoffs.
13. GAME TIME: Each game will consist of 2 – fourteen minute halves. There will be a (5) minute time-out at half time.
14. TIME-OUT: Each team will be allowed (2) 30 second time outs per half with no carry overs. Time can only be called by a coach from the bench or a player on the floor whose team has possession of the ball or by either team on a dead ball.
15. OVERTIME: Games cannot end in a tie. Overtime will consist of a three (3) minute period with one (1) time out allowed per team. If necessary, the third (3rd) over time period will become sudden death, starting with a jump ball. (The first team to score wins).
16. UNIFORMS: All players must wear their team uniform shirt in order to play.
17. ZONE: you are allowed to play a zone or man defense.
18. 3 SECOND RULE is in effect.
19. 3 POINT RULE is in effect.
20. FULL COURT PRESS RULE: A team ahead by 10 points or more may not employ a full court defensive press against the opposing team that is behind in the score by 10 points or more. It is the responsibility of the coach whose team is ahead by ten points or more to ensure his/her team does employ a defensive press in this situation.
21. GAME SCORES and BENCH AREA CLEAN UP: At the end of a game it is the responsibility of both coaches to complete a game summary sheet and submit it to the Division Representative. It is also the responsibility of both teams coaches and team members to pick up and clean up all trash in the bench area especially any water bottles of energy drink bottles.