



TAYSA 2015 Player Evaluation Criteria

Grading Scale:

TAYSA has implemented a standardized scale of grading from 1 to 10 in each of the 6 categories.

10	Skills exceed expectations, top of class for age group. Very Good.
9	
8	Skills above expectations for age group. Above Average.
7	
6	Skills meet expectations for age group. Average.
5	
4	Skills below expectations for age group. Below Average.
3	
2	Significantly below expectations for age group. Needs much improvement.
1	

We should look at the following categories when evaluating players:

- 1) **Technical Skills** - A player's comfort level with the ball. (Dribbling, receiving, passing, heading, shooting, tackling (getting the ball back from the opponent or regaining possession of the ball).
 - a. 1v1 Duals(able to beat players/challenges well timed and sensible)
 - b. 1st Touch (ball control)
 - c. Heading(all around ability attacking/defending) *U12+
 - d. Finishing(both feet, short/long range/composure)
 - e. Ball striking (clean and accurate short/long range)
- 2) **Tactical Decision Making** - The decisions that a player makes. (When, where, why, & how to dribble, receive, pass, head, shoot and tackle the ball. What to do when our team has possession of the ball; what to do when our team does not have possession of the ball.)
 - a. Influence (impact on the game)
 - b. Discipline (understands role and responsibilities)
 - c. Intelligence/Cleverness (creative and deceptive)
 - d. Vision (reading the game)
- 3) **Physical Abilities** – A players physical attributes as it relates to soccer and a game scenario. (Speed, Quickness, Strength, Agility, Balance, Aggressiveness)
 - a. Endurance (fitness basing)
 - b. Strength/Power
 - c. Pace (speed/change of pace)
 - d. Agility(change direction quickly/ balance)
 - e. Speed on/with the ball
 - f. Speed off/without the ball

- 4) Psychological/Mental Skills** - Involvement in the activity. (Wants to be involved all the time, Work ethic, Takes charge in the activity, Discipline, Loves the competition, Commitment, Personality in game competition, Coachability)
- a. Competitiveness (loves to compete)
 - b. Coachability (applies information)
 - c. Concentration/Consistency (focus)
 - d. Attitude (positive influence)
 - e. Confidence (self-belief)
 - f. Leadership (willingness to lead/organize)
 - g. Composure/Resiliency (copes with pressure and adversity)
- 5) Overall Offensive (Attacking) Ability** - helps to keep possession of the ball for the team
- a. Loves to have the ball...wants the ball
 - b. Comfortable with the ball
 - c. Finds a way to move the ball forward toward the opponent's goal
 - d. Finds a way to score goals
 - e. Positional awareness (positioned to support teammates who have the ball)
- 6) Overall Defensive Ability** – How a player helps win the ball back from the opponents.
- a. Recovers to a defensive position after his/her team losses possession of the ball
 - b. Good tackler of the ball
 - c. Show restraint/patience when outnumbered by attackers
 - d. Applies immediate pressure to opponent to win the ball back when appropriate
 - e. Communicates with other players on the team